

Reaper Presents:

# CASKET WORKS

Casket Works

Issue **13**

FALL  
2003

Dark Matter  
**LEGENDS**

CAV

WarLord

STOCK #00001

PRO PAINTS



BRAIN PRESS • NEW RELEASES • Babe Watch

**REAPER**

# FUTURE RELEASES



## WARLORD

- |  |                     |
|--|---------------------|
| 14070 Nicole of the Blade                  | By Stefan Nieheus   |
| 14072 Sisters of the Blade (3)             | By Stefan Nieheus   |
| 14077 Griffon                              | By Sandy Garrity    |
| 14078 Nasithe, Female Dark Elf Champion    | By Chaz Elliott     |
| 14080 Guardian Angel                       | By Sandra Garrity   |
| 14081 Mummy Consort                        | By Bob Ridolfi      |
| 14082 Margara Firetongue, Rune Caster Mage | By Werner Klocke    |
| 14083 Lesser Demon Sergeant                | By Chaz Elliott     |
| 14084 Soul Cannon and Skeletal Gunner      | By Williams/Stewart |
| 14085 Freja Fangbreaker, Female Dwarf Sgt  | By Werner Klocke    |
| 14086 Giant Eagle                          | By Sandra Garrity   |
| 14087 Warlord Familiars II                 | By Werner Klocke    |
| 14092 Reptus Warlord                       | By Chaz Elliott     |
| 14093 Female Justicar                      | By Werner Klocke    |
| 14094 Tariq, Dune Ranger Sergeant          | By Julie Guthrie    |
| 14095 Goblin Sergeant                      | By Jason Wiebe      |

## DARK HEAVEN LEGENDS

- |   |                     |
|---|---------------------|
| 02728 Iron Golem  | By Sandra Garrity   |
| 02741 Fairies (2) and Nymph   | By Werner Klocke    |
| 02742 Skeletal Giant  | By Jason Wiebe      |
| 02748 Sir David, Adventuring Knight   | By Sandra Garrity   |
| 02749 Jade, Dancing Girl  | By Werner Klocke    |
| 02750 Ardanael, Elven Adventurer  | By Sandra Garrity   |
| 02751 Stone Golem   | By James Van Schaik |
| 02752 Yanara, High Sorceress  | By Ben Siens        |
| 02753 Werebear  | By Jason Wiebe      |
| 02754 Blood Wolves (2)  | By Sandra Garrity   |
| 02755 Marunma, Naga   | By Geoff Valley     |
| 02756 Familiar Pack IV pug, squirrel, rabbit, monkey, lizard, weasel, imp, dragon |                     |
| 02757 Gastaroth, Vampire Warrior  | By Werner Klocke    |
| 02758 Stern Kestrelmann, Paladin  | By Werner Klocke    |
| 02759 Dena, Female Barbarian  | By Dennis Mize      |
| 02760 Jalinrix, Female Devil  | By Tim Kauffman     |
| 02761 Skrattle, Giant Rat Man   | By Bob Olley        |
| 02762 Tuilin, Female Elf Wizard   | By Sandra Garrity   |
| 02763 Shrend, Alligator-Man Warrior   | By Jason Wiebe      |
| 02764 Desmaendus, Gladiator   | By Jim Johnson      |
| 02765 Astral Reavers (3)  | By Bobby Jackson    |
| 02766 Arrius the Black, Undead Warrior  | By Bob Ridolfi      |
| 02767 Urn of Ashes  | By Bob Olley        |
| 02768 Victoria, Queen of the Fairies  | By Geoff Valley     |
| 02769 Woody Stumpwimple, Halfling Ranger  | By Werner Klocke    |
| 02770 Lunkh Bullhoof, Hill Giant w/ Rock  | By Jason Wiebe      |
| 02771 Lorus Hightower, Wizard   | By Sandra Garrity   |
| 02772 Iris, Female Gnome Fighter  | By Sandra Garrity   |
| 02773 Tana, Female Barbarian  | By Dennis Mize      |
| 02774 Braskus, Gladiator  | Jim Johnson         |
| 02775 Edward Dumond, Male Cavalier  | By Bobby Jackson    |
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| 02777 Earth Elemental   | By James Van Schaik |
| 02778 Air Elemental   | By James Van Schaik |



# JETSAM & FLOTSAM



## I Got A Rock...

People always ask me, "Ron, how are miniatures made?" That, and, "Ron, how do you keep your toupee from flying off your head?" Well, the answer to both questions inevitably comes back to one thing: lots of glue.

I kid of course. It takes more than glue to make a miniature. Here's how we make miniatures.

### Step one: The Concept

We take the conceptualization of our miniatures very seriously. After hours of market research and focus meetings, we arrange our results on an Excel spreadsheet. We then post our findings on our website where customer feedback tells us what miniatures we should produce.

Just kidding! Usually the concept is based on what I dream up after eating pepperoni and mushroom pizza while watching old Russ Meyer movies. Wow.

### Step two: The Sculpting

Sculpting the miniature is very important. Each individual artist has an area of expertise that he or she mastered, usually while apprenticing at art school at Lorenzo de Medici in Florence, Italy. Each sculpture is painstakingly crafted, taking days, weeks, or even months under the watchful eye of the sculpting supervisor.

Nah, that doesn't happen! I just call Weibe and say, "Hey Jason, quit screwing around with those Tikis and sculpt me some baboons, you know, the kind with the big red butts!"

### Step three: The Moldmaking

In the last step in miniatures creation, the finished sculpture is delicately placed into the master moldmaker's hands. These trained artisans sometime spend hours determining the exact plane on which the original sculpture should lie in the mold. If a sculpture is erroneously oriented in the mold, the process must begin again.

Yeah, right. Al just tells Kevin and Brandon to hurry up and make the molds. And to do it right the first time, or else they're going to go back to washing his wife's Cadillac Seville.

So you see, making miniatures is a very solemn process, and one that we take very seriously here at Reaper studios. So next time you take brush to miniature, consider the blood, sweat, and tears that we put into every single miniature.

Ron

Reaper Miniatures is here for people who love gaming. Our catalog is aimed at those with a love of miniatures, and a passion for gaming. Our goal is to stroke our egos, and at the same time be innovative in the gaming industry. We love to have fun, create new things, push ourselves, make great figures, and embarrass other companies with how well we do what we do!

On the Cover, sneak preview of the new  
**CAV Rulebook**, art by Neil Nowatzki



Casket Works  
Issue 13

## Trick or Treat

### Creatures of the Night: (Casket Works)

Ron Hawkins  
Dave Pugh  
Ivy Steputis

Candy-stealing Bully  
Flaming Bag of Poo  
Fishnet Tights

### Halloween Stuff: (Employees)

Anne Foerster  
Al Pare  
Bill Grand  
Brandon McDermott  
Brian Shires  
Bryan Stiltz  
Christina Reagan  
Damon Dorsey  
David Baker  
Ed Pugh  
Gary Hoover  
Ira Strawn  
Jay Ragan  
Jeremy Allen  
Joseph Wolf  
Kay Strickland  
Kevin Williams  
Kit Pierce  
Kyle Roan  
Mark Crawford  
Matt Clark  
Matt Ragan  
Matt Yammarino  
Miriam Pugh  
Michael Hoehne  
Nao Nagashima  
Rick Krug  
Robert Allen  
Robert Stewart  
Shannon Stiltz  
Victoria Pugh  
Wayne Barber

Purple Halloween Lights  
Flashlight  
Glow Stick  
Rock  
Wax Lips  
Fake Teeth  
Warts  
Scar  
Toad  
Skeleton  
Popcorn Balls  
Caramel Apples  
Dark Chocolate  
Full Moon  
Milk Duds  
Nightmare  
Open Grave  
Monster Mash  
Spider  
Candy in Black Wrapper  
Cobwebs  
Pumpkin Scooper  
Circus Peanuts  
Pixie Stix  
Scarecrow  
Candy Corn  
Pillowcase of Candy  
Rattling Chains  
Candy Apple  
Jack O'Lantern  
Trick  
Treat

### Trick-or-Treaters: (Sculptors)

Ben Siens  
Bobby Jackson  
Bob Olley  
Bob Ridolfi  
Chaz Elliott  
Dennis Mize  
Goumon Gale  
Geoff Valley  
James Van Schaik  
Jason Wiebe  
Jim Johnson  
Julie Guthrie  
Mark Kay  
Richard Kerr  
Sandra Garrity  
Steve Saunders  
Tim Prow  
Todd Harris  
Werner Klocke

Goblin  
Witch  
Bat  
Haunted House  
Great Pumpkin  
Black Cat  
Bat  
Graveyard  
Disembodied Hand  
Werewolf  
Old Man Smithers  
Ghost  
Mummy  
Frankenstein  
Princess  
Vampire Bat  
Vampire  
Jack O'Lantern  
Wizard

### Tricks: (Artists)

James Holloway  
Mark Kidwell  
Sven Bybee  
Tim "Talin" Collier  
Wayne Reynolds

Toilet Paper  
Shaving Cream  
Black Light  
Razor Bladed Apples  
White Shoe Polish

### More Tricks: (3D Artists)

John Bear Ross  
James Burrell  
Ron Dubray  
Neil Nowatzki

Plastic Tootsie Roll  
Empty Candy Wrapper  
Pennies  
Stink Bombs

### Hours of Operation:

9am-5pm CST, Monday - Friday

Phone (972) 434-3088 Fax (972) 221-2481

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# REAPER Swag Superstore

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Now that you've clipped all those Proof of Purchase tags from your blister cards, you've probably been wondering "What good are they?"

They're taking up space in your drawer, and you probably have enough to wallpaper your room.

Can you bribe a Reaper employee to get you some stuff? Not Really. Can you trade them to your big sister for a date with her best friend? You could, but then you would be missing out on some cool Reaper swag!



## The Swag!

<b>Keychain</b>	<b>10 Points</b>	<b>Cap</b>	<b>50 Points</b>
Reaper or CAV		Reaper or CAV	
<b>Window Transfer</b>	<b>35 Points</b>	<b>Tote Bag</b>	<b>60 Points</b>
White Logo, 12x4.75		Black, 2 sided	
<b>T Shirt</b>	<b>40 Points</b>	<b>Paint Rack</b>	<b>90 Points</b>
Reaper, CAV or Sophie			
WHITE or BLACK			
Sizes: M, L, XL, XXL			

### The Values

<b>Small Card</b>	<b>= 1 Point</b>
<b>Large Card</b>	<b>= 2 Points</b>
<b>Small Box Set</b>	<b>= 5 Points</b>
<b>Large Box Set</b>	<b>= 10 points</b>

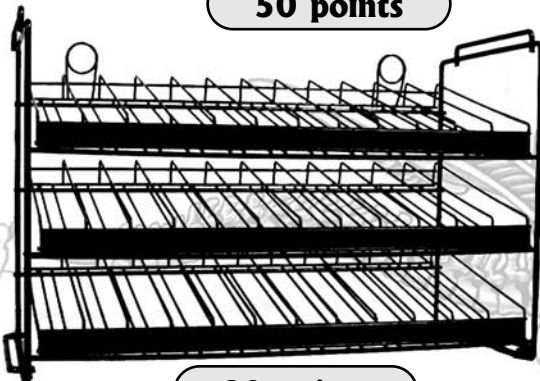
### Window Transfer



**35 points**



**50 points**



**90 points**



**10 points**



**Front**

**Back**

**Front**

**40 points**

**60 points**



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Allow 4-6 weeks if requested item is out of stock. Offer available by mail order only.



It's  
a Mad Mad Mad  
Mad World...

Bet you're wondering what all of the little CW#s next to all of the prices are! Well, we at Reaper want to make every-one's lives a little easier, and that includes our buddies overseas. So, those customers that order from our European production partner, Minifig UK will get an additional flyer with the converted values in their catalog. The rest of us can just sit and wonder what they're worth in foreign currency.

## Reapermini.com: News from Webmaster Kit

Everyone knows about the painting contest right? Check it out: Fame, fortune, and wicked cool paint jobs.

If that wasn't enough, just in time for our one year anniversary of the Reaper store being online, we've completely retooled the online storefront. We've made it faster, better, stronger. You'll like it. It's Bionic(tm). That's not all, though. We have great things in the works, like a special section for Black Lightning AOs and an expanded resource for the whole miniatures hobby. Stay tuned.

## Our Favorite Websites

**Paintingclinic.com** is the place to go if you want to read about all things miniature. The site is run by Tony Erdelji (formerly known as Doctor Faust), a long time gaming and miniatures enthusiast. At the painting clinic, you can check out the gallery of painted miniatures, product reviews, convention reports, and complete conversion and painting articles. Whether you're new or old to miniatures painting, this is an awesome site. Tony won a painting award at Gen Con for his dark elf version of Sophie. His version of Warlord 14051 Janna the Wander is featured in our online Gallery. Check it out!

## Top Ten Things Overheard at GenCon

10. Rook storage needs more exposure.
9. Dude, look at those lines!
8. I need to take a nap. If you need me, I'll be at the Upper Deck booth.
7. Sean Astin really is a hobbit!
6. Keep driving, the Westin is around here somewhere!
5. I think I had a good time at the Crocodile Games party, but I can't remember...
4. I'm sorry Mr. Adkins, but I'll need another form of identification.
3. Man, she was so hot in The Rocketeer! (Oh, sorry, that was overheard by Jennifer Connelly.)
2. Boy, I can't wait for Gen Con SoCal!
1. Wow, those guys at Privateer Press will eat anything!

## WARLORD

**Warlord** has moved out from the dungeons and laboratories of the Mad Reaper Scientists to see the light of open Beta testing. If you haven't downloaded the rules and tried it out, you should! Surf on over to **WarlordHQ.com** and join the discussion on the Reaper web forum. Miniatures gaming will never be the same...  
Here comes the Reaper.

**COME GET SOME!**





### *Death Rides a Pale Horse... But Kay Rides a Bay One!*

This past June, Reaper Kay finally got her lifelong dream. No, not owning the world's largest ball of twine, but owning her very own pony! Well, actually, he's not a pony but a full grown horse. His name is Approach, a thoroughbred that can trace his heritage all the way back to the champion racehorse Native Dancer. Mr. Approach has started 21 races and finished first place once, second place four times, and third place three times. These days, however, Approach spends most of his time playing polo, eating carrots and getting groomed by his new owner. Just look at them, aren't they cute?

### CAV News: Sneak Peek

Nope, it's not a barbarian with chainmail and a sword. Nope, it's not a 50 ton walking combat vehicle. It's a...well, I can't tell you exactly what it is right now, but we'll let everyone know in due time. Okay, I'll just say one word and leave it at that: AICOM! (Miniatures sculpted by Bobby Jackson)



### Exalted Miniatures Line Available Soon!

This fall, keep your eyes peeled for White Wolf's Exalted miniatures! Starting in November, gamers will have the opportunity to use these officially licensed miniatures for use in one of the hottest games ever produced by White Wolf. Miniatures of the Dragon Blooded, Sidereal, Abyssals and more, all produced by your favorite miniatures company! (That's us, right?!?)



### Look Who's Coming Down the Chimney...

No, it's not St Nick - it's Sophie! We've continued our popular tradition of Sophie miniatures this holiday season, and this time she's 72mm tall! Sculpted by Werner Klocke, Sophie makes a perfect stocking stuffer for all the Reaper fans on your holiday wishlist. Oh, it's going to be a happy holiday for sure!



### JOR2 Now Available

Hot off the presses, The Journal of Recognition 2 has been released! Combined Arms explodes onto the battlefields of the 23rd century. If you're a mecha combat fan and you're not playing CAV, you are missing out on the best game around. A galaxy full of big, stompy robots can't be wrong. Pick yours up today!

### Reaper Euphemisms

If you ever hear us talking at a show or on our website forum and we throw down some lingo you're not familiar with, this guide might help you out. Or maybe it won't. Probably not.

Ed's at Sonic = Ed's at Sonic (look for him in 2 hours)

Original Sculpture from Kneadatite Putty = Green

Packaging Machine = Wheel of Pain

T'Raukzul = Rat Bastard

Master Mold Room = Dungeon

Generic Employee = Wilson

Casting List for Orders = Short List

Trying to Convince Someone of Something They Don't Want to Be Convinced Of = Guerilla Filibuster

# WARLORD

By Sophie the Succubus

Reaper Flirt Adept and Spokes-Demon

Hi everyone, this is Sophie — Reaper's official spokes-demon and flirt adept — here to tell you a little bit about my favorite miniatures game... Warlord! As you may have already heard about, Warlord is one of the hottest new miniature figure lines for everyone's favorite fantasy Role Playing Games all over the world. It's got cute beef-cakes in it like Lord Ironraven, big cuddly monsters like the Lupines, my old buddies the Crypt Bats and my bestest girlfriend Syphrillia from waaay back when we were just young minionettes of evil (with a lower case E of course). Well what you may not have heard about is that Warlord is not only for all of your fantasy RPG Player Character and antagonist needs, but it's also going to be a game all by itself! Talk about having your Red Velvet cake and eating it too!



So tell you about Warlord you say? No problem! Warlord uses Reaper's Damage Track system that took the science fiction gaming world by storm with CAV (Combat Assault Vehicle). The Damage Track system is really easy to learn, really smooth, fast, and fun. Now, I'm not great with rules-speak, I am a succubus after all and we're much more notorious for things other than playing games... miniatures games that is. But take it from me, Warlord is really cool. It took me, even with me flirting with my teacher the whole time,



only 15 minutes to learn how to play and I was bouncing around the table with my little fighting company within the first half hour of play. All you need is the book, some data cards that have all the information you need printed right on them, and your miniatures. And that's another great thing about Warlord! It's fast and designed for skirmish level play... meaning you don't have to invest a fortune to start playing and a game doesn't take all afternoon!

Warlord uses 10 sided dice to resolve things and a few 6 sided dice here and there to keep track of damage on your special models. As a Model takes damage they don't fight as well as when they were healthy. That makes per-



fect sense to me. I know that whenever I chip a nail I'm just not as good at running my fingers suggestively through a young incorruptible paladin's hair. What's really neat is that you don't have to remember a bunch of numbers; everything is printed on your data card. Rolling dice is really easy — you roll a ten sided die, and add the number for whatever you're doing that's printed on the card. Then look at your opponent with your winning smile and tell him your total. If you succeed, they'll tell you with a quick glance at their own card. If you don't succeed, well your opponent will tell you that too. Isn't that easy?

Want to see how my first game went? I was playing Judas Bloodspire the Vampire and a bunch of thugs that he got together to help him out. Isn't Judas a cutie? Warlord takes place in Taltos, a really happenin' joint down in southern Adon where a girl can really get herself into a lot of trouble if she wants. Well anyway, Judas was in town one night trying to grab himself some dinner...



Well no sooner than he had just found himself this great little country diner with an all you can eat buffet... with an excellent wait staff by the way... when some mean old mercenaries under the command of the Lord of the Lupines came into town.

The Lupines and the Orcs must have been having a rough week because they were just determined to cause trouble. They swarmed over the bridge into town, scaring the local blacksmith... a big strapping hunk of a man... and didn't even stop to give a poor beggar a copper coin or two. Meanies!

Well Judas wasn't going to stand for that let me tell you! He gave a shout and the rest of his pals came swooping in from the cemetery just outside of town. Of course they were in the cemetery... it's a really fantastic place everyone is just *dying* to get in to! Quick as you please, Malek



the Necromancer, my dear buddy Syphrillia — looking as radiant as ever I might add — and the Crypt Bats came to Judas' defense.

As you can imagine, everyone at the buffet started running, there was screaming and shouting and all the usual hysterics. Sheesh! Silly mortals.

The two fighting companies charged each other and faced off in the middle of town. There was some dramatic music as the tense moment drug on... then we fought. It was great! Malek was throwing around powerful fire spells that made pretty boom noises when they went off... ok you caught me... I was making the sound effects. Yes it was cute, but I'm always cute. It was a lot of fun, or at least I think it was... my teacher sure was chuckling a lot. Hmm. The Lupine shaman was casting powerful healing spells and protective magics... but he didn't do sound effects... and then there were the warriors. Orcs, beast men, and crypt bats were fighting each other all over town. In alleyways, on side streets, in the fields, and Warlord even has rules for fighting on rooftops and inside buildings.





Things were looking great for Judas and the gang until a Troop of Orc archers rolled into town. They started shooting at anything that moved and their hygiene was just awful! I mean really, just because you're a savage, bloodthirsty Orc doesn't mean that you should just let yourself go like that!

The carnage was spilling over, the poor beggar got caught in the blast of a fireball spell and decided to lay down for a bit and smoke a while. The body count was rising so Judas decided that it was time to end this little conflict. I mean honestly! The combat was burning all his food or scaring it away. Fear leaves such a sour taste, blech!

Judas waded through the Orcish horde, right past some fleeing villagers, and faced the Lupine Lord in epic hand to hand combat. Mighty blows were dealt and traded as black sword clashed against giant savage cleaver. Both commanders were tough but Judas in his sexy magical red armor proved to be the tougher of the two.



The clash of the commanders lasted so long that the Orcish archers were able to arrive in the middle of town as well and put a couple arrows into poor Syphrillia! She was hit in the chest and went down. It's ok, nothing deflated, so she'll be back in no time at all. A little black magic, a little mouth-to-mouth, and a cute dark cleric watching over the convalescence is all a Succubus ever needs.

The archers and the Lupine shaman were nearby so Judas and the rest of his gang decided to beat feet. I'm not really sure who won or who lost. Of course, my teacher initially said that he won but then after I batted my eyelashes at him and cast a spell or two he changed his mind. He's such a sweet thing.

And that was my first game of Warlord! It was so much fun I can't wait to play it again. The best



part was that it didn't take very long at all. I was able to learn the rules, play a game, and wrap it up solidly in less than two hours.

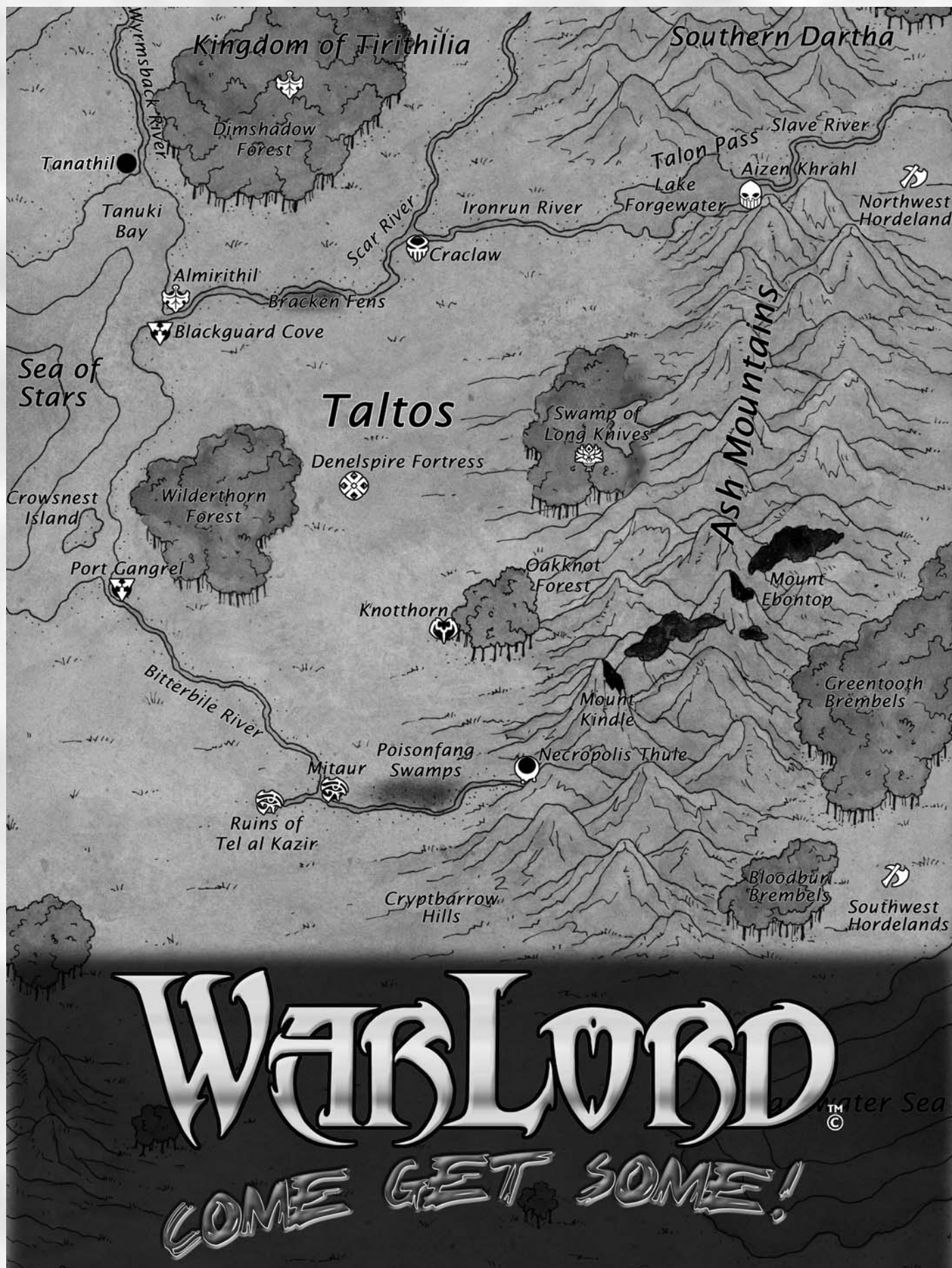
Warlord is coming out soon, expect the core rulebook by Winter of 2004. The Heroic Scale miniatures are already available at friendly local gaming stores all over the world. I know I can't wait! I'll see you at the gaming tables!

XOX  
Sophie



Beta Rules available now at [www.ReaperMini.com](http://www.ReaperMini.com)





# BRUN PRESS

## small world



## Reaper Movie Review

This summer we had the pleasure of viewing the new summer blockbuster, *The Pirates of the Carribean: Curse of the Black Pearl!* Based loosely on the Disneyland/World ride of the same name, and directed by Gore Verbinski and produced by the adrenaline-pumping Jerry Bruckheimer, Reaper Peeps were lined up on opening weekend, eagerly awaiting some Undead Pirate-y Goodness... Our reporter on the scene collected these ramblings for your reading enjoyment. Try not to think too badly of us, eh?

**Ron** -- Wow, what a rollicking fun movie! Kevin Kline is fantastic as the Pirate King, and Linda Ronstadt has such a lovely singing voice. A true and faithful adaptation of a Gilbert and Sullivan ...oh, wait. That was the Pirates of Penzance. Nevermind. I give it an "A" anyways! **A**

**Kevin** -- Keith Richards, I mean, Johnny Depp was great in this film! The animated sequences between living and undead were beautiful! I've seen this movie four times! No Comments About The Monkey. It's gonna take me years to stop quoting lines from this movie! And really bad eggs. **A++**

**Reaper Kay**-- Jack swaggers into town, try's to steal a ship, try's to steal the girl, Black pearl sails in, then comes the curse, finally steals a ship, gets marooned on island with girl, steals another ship, lots of fighting, curse gets lifted, and then comes the damn monkey to create the sequel. What more could you put in a movie?I give it an A for great one liners. **A**

**Talin** -- Aye, 'twere a vision like to warm the cockles of the blackest heart! That scabrous dog Depp turned a fair hand, and to be sure! Geoffrey Rush -- Arrrrr! Too bad about that Legolas fellow getting the bonnie Elizabeth, but you can't win 'em all... **A+**

**Anne** What can I say? Johnny Depp plays a rotten-toothed, overmascara-ed, inept, slightly swishy pirate, and he \*still\* manages to be sexier than Orlando Bloom. Sorry, Legolas! **A-**

**Ivy** -- Well, this movie has almost all the makings of a perfect movie! I mean, **Johnny Depp**, pirates, **Johnny Depp**, gorgeous costumes, **Johnny Depp**. And, being based on my second favorite ride ever, it didn't fail to satisfy... (Sadly, I don't have as much hope for *The Haunted Mansion* starring Eddie Murphy). I loved all the little homages to the ride. Okay, okay, we'll call it perfect! Drink up me hearties, Yo ho! **A+**

## small world



**Reaper Holiday Survival Tip #37:**

**Always rent your Halloween costume early.**

**Or else.**





# Legend of the Five Rings™

04401



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04408

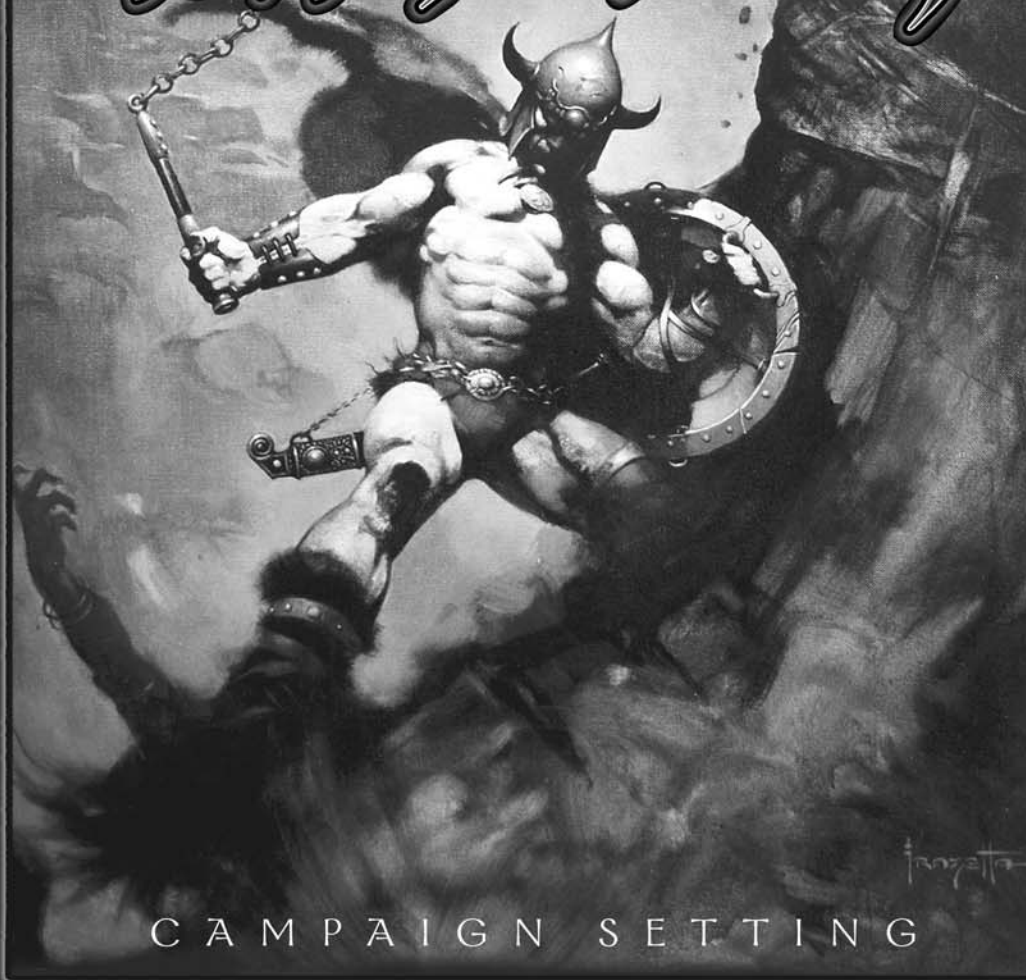


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**For More Information on Legend of the Five Rings, visit  
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THIS IS A PAID ADVERTISEMENT



# BABE WATCH

Okay, yeah, I hate to admit it but I have actually seen Queer Eye for the Straight Guy. But, that's not why we're doing a guy for this installment of Babe Watch. It's because Anne and Ivy whine ad nauseum about never putting a guy in Babe Watch. Fine! Here's your male Babe Watch! This episode: Judas Bloodspire, Warlord's favorite vampire.



My insiders at QESG tell me that Jason Patric is a hunk, and he would make a great Judas. Besides, he's already played a vampire before in Lost Boys. Strike against him: Speed 2. Nuff said.

Time to meet bachelor number two! It's that guy who plays Highlander on TV. No, not that spare Connor dude, but the guy that plays Duncan. My QESG sources tell me his name is Adrian Paul. Sorry, but we all know him as Duncan. He's swarthy, handsome, and he looks like he can kick some major butt. Strike against him: that stupid pony tail.



Finally, we meet our third (and probably best) choice for Judas, Mr. Johnny Depp. Just ask Ivy and she'll agree; Johnny Depp is the second greatest actor of our generation! He's played so many great roles: Ed Wood, Edward Scissorhands, and Ichabod Crane. He'd make a great vampire! But QESG can't be wrong, Johnny Depp is the man!



(Minor) Strike against him: Nightmare on Elm Street 1 and 6!

There, Anne & Ivy, you got your Guy Babe Watch. Happy now?



If you have questions about miniatures, the market price of apples in Adon (how you like *them* apples!), or Reaper write to:

sophie@reapermini.com

LOVE  
37c

Sophie c/o Reaper  
P.O. Box 293175  
Lewisville, TX 75029-3175

Dear Sophie,  
I need more choices of Reaper Minis. I only have issue 9 of Casket Works! Please help me, I've been looking at the same minis for a year! Can you put me on a mailing list and send me some of the issues I've missed?  
Your Loving Fan,  
Will Little

Dear Will,  
Lucky you, our awesome webmaster has been working on putting a catalog request subscription in our online store! You request as many issues as you would like for \$2/each. Your catalog gets sent straight to you, and you get your mini-fix! Back issues are a little trickier... we don't have them!

XOX...  
Sophie

Sophie, Gorgeous...  
I have a near and dear question. I am about to move to Germany, and then to Iraq for thirteen months, and I was wondering if there was any way that ya'll could set up a subscription for the catalog, as I might not have email access for a while.

Further, is there a Dark Maiden figure in the works?? Love the 72mm you. (My wife forbade me buy it. \*sigh\*)

-SGT Stuart M. Lacy

Dearest Stuart,  
I'll personally make sure you make it on the Casket Works Mailing List. As for the Dark Maiden, we're looking for the sculptor worthy of the task... I vote for Chaz Elliott!

XOX...  
Sophie

Aye Sophie!

I was wonderin' if ye wanted to go treasure huntin' with me and my clan, and maybe after for a drink! I think that a succubus would be a fine addition to our warband. I'm 250, so I don't think our age is too different.

-Khromlech Stonewood

P.S. Oh! I'm a dwarf, just in case you were wonderin'...

Darling Khromlech,  
Treasure hunting, eh? While I've been told I carry my own treasure chest around with me, a girl can scarcely have too many pretty shinies, can she? Drop me a line with your plans, and I'll see if I can squeeze you in...

Xox, Sophie

Dear Sophie,  
I just love the painting guides you have on your website. Will you be putting up anymore? What about basing tips? I think that would be so cool! I guess I'm just curious if your going to do anything like what you've done with the learning to paint guide on your website.

Yours always,  
Jason Thompson

Dear Jason,  
Actually, our staff painter, Anne Foerster is hard at work on additional painting guides, to expand the hobby section of the website. No worries, Kit has her hard at work on basing guides, too!

XOX... Sophie

# BATTLE BASES

## The Whys and Hows of Mounting Your Figures



Occasionally, we miniatures enthusiasts like to mount our figures on bases, either for gaming or purely for looks. The Dark Heaven Legends line of minis comes with an integral base, meaning that the figure and the "broccoli base" are cast as one piece. While this is fine for some gamers and painters, others prefer the uniform look of square slot-based bases. However, this requires those folks to grind or cut the base off before mounting it to a square base.

With Battle Bases, it's easy for anyone to mount their miniatures on square bases without spending the unnecessary time removing integral bases. Let us show you what we mean...



First of all, after choosing your miniatures, test fit it into the Battle Base, trimming or filing the edges to get the necessary fit. Most Dark Heaven Legends character miniatures will fit into Battle Bases with little or no work at all.

Once you've made sure the figure fits inside the Battle Base, super glue it into place. After that, you'll need to fill in the gaps between the edge of the Battle Base and the edges of the integral base. Here at Reaper, we use a couple of different methods. The first is easiest; just fill the gaps with green stuff and texture it to match the texture of the broccoli base. The second method is a little more work, but still very effective. In a small container, mix two parts white glue to one part modeling flock and one part water. Stir this mixture into a paste and apply to the gaps (you can also apply this mixture over the integral base for a more uniform texture).



Voila! It's as easy as that. Now all you have to do is prime and paint the model. After that, flock or paint your base, and you're done! I like the look of miniatures on square bases, complete with flock or static grass, and I also like the weight of the model once it's attached to the metal Battle Base, rather than the plastic base.



All in all, it's just a matter of preference in what you like: integral bases, plastic slot-based bases or Battle Bases. The bottom line is just to have fun, and enjoy your minis!



**74004**  
SMOOTH BASE  
HEX  
25MM  
4 IN PACK



**74005**  
STONE BASE  
HEX  
25MM  
4 IN PACK

**\$3.99/CW4**

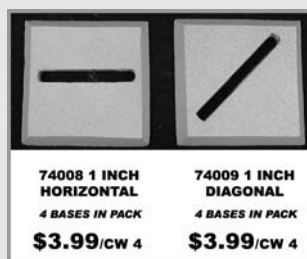


**74006**  
SMOOTH BASE  
SQUARE  
1 INCH  
4 IN PACK



**74007**  
SMOOTH BASE  
RECTANGLE  
1 IN X 2 IN  
3 IN PACK

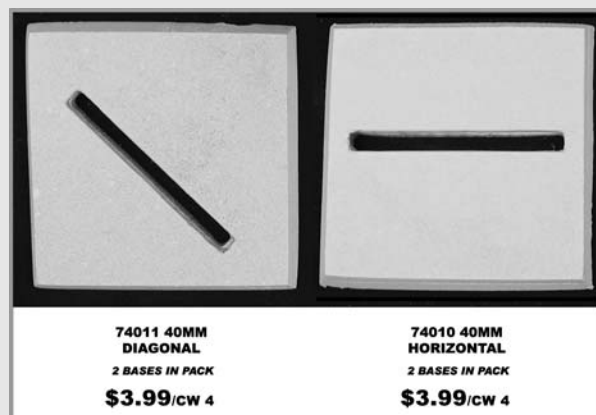
**\$3.99/CW4**



**74008** 1 INCH  
HORIZONTAL  
4 BASES IN PACK  
**\$3.99/CW 4**



**74009** 1 INCH  
DIAGONAL  
4 BASES IN PACK  
**\$3.99/CW 4**



**74011** 40MM  
DIAGONAL  
2 BASES IN PACK  
**\$3.99/CW 4**

**74010** 40MM  
HORIZONTAL  
2 BASES IN PACK  
**\$3.99/CW 4**

# Bob Ridolfi



Photo by Julie Guthrie

*Master of the Macabre, the Despot of Death, the King of the Corpses. No, these aren't horror movies, but the nicknames of master undead sculptor Bob Ridolfi. Bob's got a knack for sculpting things that are a little, um, gruesome. And that's the way we like it! We caught up with Bob at his palatial Arizona residence, where we found out that he is related to one of the popes and lots of other cool info. Read on!*

**Q: How did you first get started sculpting in the gaming industry? Reaper?**

**A:** I got into professional sculpting, and eventually the gaming industry, by accident. I had been dared by a friend years before to try and sculpt a figure to go with some of his metal miniatures. I had never sculpted before, but I did have an aptitude for illustration and decided to give it a try. I sent a figure to Ral Partha and was contacted by Rich Smethurst who was very encouraging. I did not pursue sculpting at that time however, but it did spark my interest in the industry, and sculpture in general. Years later, through a series of coincidences, I literally stumbled into my first sculpting job, sculpting licensed model kits from the movie ALIENS for the resin industry. It was my first professional assignment. I got into the gaming industry full time when Leading Edge Games acquired the Aliens rights, and I was given the line. I was made aware of Reaper shortly after that.

**Q: What is your favorite model that you have sculpted?**

**A:** That's hard to pin down, I like creepy and unusual stuff, so figures like 2056 Dragoth, 2106 Hecklemeyer, 2081 Fog Wraith, 2614 Rhauga, the Jonas Kane figures, any of the Dark Heaven females and Undead I've worked on, were a lot of fun to design and sculpt. I really enjoyed being able to design and sculpt the Warlord figures, especially the Crypt Bats, 14028 Gargoyle, 14040 Malek, 14048 Fatima, all the Wights, 14059 Chaos Spawn, and 14012 Gauntfield the Scarecrow. I guess I don't have a favorite because when I see them online or in print, I notice the flaws and the things I missed. I do enjoy seeing them painted by other people.

**Q: Do you sculpt from photos or sketches, or do you make things up as you go?**

**A:** In our day to day job, our studio sculpts almost exclusively outside the gaming industry, usually from drawings or photos depending on the assignment and client. Until recently, all the Reaper pieces I have done have been my own design, or a verbal collaboration with Ron. I just finished up my first figure based on Talin's art, a Nef Sokar piece for Warlord.

**Q: Do you have any formal training in art?**

**A:** No, mostly self-taught, lots of long hours of practice and trial and error.

**Q: What types of hobbies do you have (when you have time)?**

**A:** I am a video game addict. If I'm not playing video games, I like to build architectural miniatures, dioramas or scratch build stuff. I was one of those kids who never put the model together the way it was intended, and I had to customize and superdetail everything.

**What other artists do you admire?**

**A:** Believe it or not my favorite artist/sculptor is my wife, Julie Guthrie, I have always admired her work, long before I met her. Sandra Garrity is not only a fine sculptor, but a dear friend, we both were in the Leading Edge trenches together. I have been fortunate enough to have met most of my Reaper co-sculptors and not only do I admire their work, they are a hoot to hang out with! Outside the gaming industry I greatly admire Clayburn Moore, I think his stuff is amazing. I have drawn a lot of inspiration from many diverse artists from Frank Frazetta to Alphonse Mucha to Yasushi Nirasawa.

**Q: What are some upcoming projects you are working on for Reaper?**

**A:** Nef Sokar for Warlord, and hopefully some more Dark Heaven stuff if time permits.

**Q: What advice do you have for aspiring sculptors?**

**A:** Learn anatomy, and not just human anatomy, look at animals and see how they move. Practice. Be diverse, learn to sculpt a lot of different types of things. Learn drapery. Have a thick skin, not everyone will like your style. Be professional, remember it's a business. Don't be afraid to ask questions, this industry has some good people in it who are willing to share..

**Q: What's the last good book you read? What's the last good movie you saw?**

**A:** The last good book I read was "The Pale Blue Dot" by Carl Sagan. The best movie I've seen recently was "The Lord of the Rings: The Two Towers."

**Q: So, what exactly is the origin of the name "Ridolfi"?**

**A:** Historically it is an Italian name that dates back to the founding of Rome and is roughly translated as "Son of the Great Wolf." The pre-Roman origin of the name may actually be Romanian. Ron translates it as "you sound taller on the phone."

## Bob Ridolfi Mini Mini-Gallery:





# EVIDENCE LOCKER: GEN CON



Thanks to all the Assault Officers who ran our demos at Gen Con! Hey, who are those two guys sneaking out the back? Get 'em, guys (and gals)!



Lanse "Herr Oberfroschmeister" Tryon, AO and Reaper Board personality, with Reaper SwissArmyKnife Matt Ragan mug for the camera... geez, crack a smile, guys!



Award winning painters (L to R) Liliana Troy, Anne Foerster, and Franz Sanders

## Reaper at Gen Con

Gen Con was a blast! See if you don't believe us...



Reaper Ron and his crew of Sculpting Slaves  
Top Row, L to R: Ben Siens, Werner Klocke, Ron Hawkins  
Bottom Row, L to R: Sandra Garrity, Jason Weibe



Bobby and Daniel Jackson enjoy a quiet moment of father/son bonding... Boy!



Kay and Jay...  
Don't trust these two...



David Baker and Jeremy Allen have their hands full at the Benchwarmer booth...  
Shouldn't they have been busy in our booth?



"I'm gonna make you an offer you can't refuse..." And boy were we glad we didn't when Stefan Turner offered to coordinate our CAV and Warlord Demos at Origins and Gen Con! This man is the bomb!

Photos Courtesy Cheryl Storm

## Posterior End

### Left Cheek

Thirteen. Lucky 13. Baker's Dozen. That's how many of these Casket Works that we've put to bed. Which is pretty obvious, I think. Next issue, which would be issue 14 for those keeping score at home, will be a comprehensive index to every issue before this one. Yeah, right, don't hold your breath.

However, next issue you will see the new Warlord Griffon, the new Sophie sculpt from Werner Klocke, and maybe some more info on the mysterious AICOM. You'll just have to wait and see...

Ron

### Right Cheek

Casket Works 13, complete (finally!), and on it's way to be printed for all of you... I breathe a sigh of relief, burn cds for the printer, and head off to slay, slay, slay with my Nightshade on Dark Age of Camelot... Bet you all didn't know I poison my arcanite angled daggers before I slice Albions and Midgard's to ribbons, did ya?

This issue was brought to you by Diet RC, Bowling for Soup, Celtic Mosh (Thanks Chaz!), and vast quantities of adrenaline... now to put some of that to use in defense of Hibernia! For the record: Johnny Depp is the best Actor of our Generation.... Ron smokes Crack.

--ivy, Layout cHiXxOR and DAoC addict